

Zone It!

Description

This mod allows to change zone block layout and also disable zone block updates.

It's possible to adjust zone radius to either 0, 1, 2, 3 or 4 instead of always having it at the default 4 as well as forcing number of rows in zone blocks. This is especially useful if you are making small villages or cities and want to plan for small buildings (less than 4) with small interwoven roads connected and distance between each house.

It also includes zone anarchy to disable any updates to zone blocks.

Notes

Configuration

Default is fine.

Dependencies

None

Links

<https://steamcommunity.com/sharedfiles/filedetails/?id=1783307723>

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